CMPS 101
Algorithms and Abstract Data Types
Summer 2016  (June 20 – August 12)

Description:  Studies basic algorithms and their relationships to common abstract data types.  Covers the notions of abstract data types and the distinction between an abstract data type and an implementation of that data type.  The complexity analysis of common algorithms using asymptotic (big O) notation is emphasized.  Topics include sorting and searching techniques, basic graph algorithms, and algorithm design techniques.  Abstract data types covered include priority queues, dictionaries, disjoint sets, heaps, balanced trees, and hashing.  Familiarity with C, Java, and Unix is assumed.

Prerequisites:  CMPS 12B or 13H; and CMPE 16 or 16H; and MATH 19B; and one course from the following: MATH 21, 22, 23A, 24 or AMS 27.

Time and Place:  MWF 1:00 – 2:45 pm  Thimann Lecture 003
Class Webpage:  https://classes.soe.ucsc.edu/cmps101/Summer16/

Instructor:  Patrick Tantalo  http://users.soe.ucsc.edu/~ptantalo/
Office:  E2  257
Office Hours:  TTh 3:00-5:00, W 4:00-6:00,  or by appointment
Email:  ptantalo@soe.ucsc.edu
Phone:  831-459-3898

Teaching Assistants:
Vedashree Bagade (vbagade@ucsc.edu)
Arjun Mylavarapu (amylavar@ucsc.edu)

LSS Tutor:
Bryan Tsai (brtsai@ucsc.edu)

Required Text:  Introduction to Algorithms (2nd or 3rd edition) by Cormen, Leiserson, Rivest and Stein (CLRS).  McGraw-Hill 2001 (ISBN 9780262033848).  The following reading schedule is a rough guide to what we will discuss and when.  Section numbers are from the 3rd edition.  I expect that the material from appendices A.1-A.2, B.1-B.3, and C.1-C.2 is already familiar.

<table>
<thead>
<tr>
<th>Week</th>
<th>Sections</th>
<th>Topics</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>1.1-1.2, handouts</td>
<td>ADTs, Analysis of Algorithms</td>
</tr>
<tr>
<td>2</td>
<td>2.1-2.3, 3.1-3.2, handouts</td>
<td>Asymptotic Growth Rates</td>
</tr>
<tr>
<td>3</td>
<td>4.3-4.5, handouts</td>
<td>Recurrences, Induction Proofs</td>
</tr>
<tr>
<td>4</td>
<td>B4-B5, 22.1-22.5</td>
<td>Graphs, Trees, Graph Algorithms, BFS, DFS</td>
</tr>
<tr>
<td>5</td>
<td>6.1-6.5, 21.1-21.3</td>
<td>Heaps, Priority Queues, Disjoint Sets</td>
</tr>
<tr>
<td>6</td>
<td>23.1-23.2, 24.1, 24.3</td>
<td>Minimum Weight Spanning Trees, SSSP Problem</td>
</tr>
<tr>
<td>8</td>
<td>7.1-7.4, 8.1-8.4</td>
<td>Sorting Algorithms</td>
</tr>
</tbody>
</table>

Coursework and Evaluation:
- **Homework:** Will consist of written assignments taken from the exercises in CLRS.  Due at beginning of class on Wednesdays.
- **Programming Assignments:**  Due at roughly 10 day intervals.
- **Midterm Exam 1:**  Friday July 8
- **Midterm Exam 2:**  Friday July 29
- **Final Exam:**  Friday August 12, 1:00 – 3:30 pm
Coursework will be weighted as follows:

- Written Homework 5%
- Programming Assignments 35%
- Midterm Exam 1 10%
- Midterm Exam 2 20%
- Final Exam 30%

Grading scale:

- A+ 97%-100%
- A 93%-96%
- A- 90%-92%
- B+ 87%-89%
- B 83%-86%
- B- 80%-82%
- C+ 76%-79%
- C 70%-75%
- C- 67%-69%
- D+ 64%-66%
- D 61%-63%
- D- 58%-60%
- F 0%-57%

Letter grade boundaries may be lowered at my discretion in order to eliminate some borderline cases.

**Accommodations for Students with Disabilities**

If you qualify for classroom accommodations because of a disability, please get an Accommodation Authorization from the Disability Resource Center (DRC) and submit it to me in person outside of class (i.e. during office hours) within the first two weeks of the quarter. Contact DRC at 459-2089 (voice), 459-4806 (TTY), or [http://drc.ucsc.edu](http://drc.ucsc.edu) for more information.

**Academic Honesty:**

The Baskin School of Engineering has a zero tolerance policy for any incident of academic dishonesty. If cheating occurs, consequences may range from getting zero on a particular assignment to failing the course. In addition every case of academic dishonesty is referred to the students’ college Provost, who sets in motion an official disciplinary process. Cheating in any part of the course may lead to failing the course, suspension or dismissal from the Baskin School of Engineering, or from UCSC.

What is cheating? In short, it is presenting someone else’s work as your own. Examples would include copying another students’ lab or programming assignment, or allowing your own work to be copied. You may discuss programs with fellow students, but your collaboration must be at the level of ideas only. You may freely give and receive help with the computer facilities, editors, the UNIX operating system, and the proper use and syntax of the Java and C programming languages; but you may not copy, paste, email, transfer or in any way share source code. If you do collaborate (legitimately) or receive help from anyone, you must credit them by placing their name(s) at the top of your program. Please go to [https://www.ue.ucsc.edu/academic_misconduct](https://www.ue.ucsc.edu/academic_misconduct) to see the University’s policy on Academic Misconduct.

**Some Important Summer Session Deadlines:**

- Last day to drop: Monday June 27 (week 2)
- Last day to withdraw: Friday July 22 (week 5)