Tantive IV Productions presents
David Lanes & Brian Meuel

Yoda’s Exile

Produced and Developed using Gamemaker 6.0 Trial Version and Adobe Photoshop
YODA’S EXILE:

Story:

The galactic republic has been destroyed and turned into an Empire. Those still loyal to the republic have gone into hiding and will soon form the rebel alliance. Yoda, the once head of the entire jedi council on the city planet of Coruscant fought valiantly against Emperor palpatine. After his defeat Yoda decides to exile himself. Desperately searching for a deserted planet to live out the rest of his life in peace, Yoda finds himself on Degobah. A swampy planet, with evil snakes, and insurance salesmen?. Your job, is to gather mud, and sticks, to build Yoda’s house on degobah.

How to play:

Use the arrow keys to move yoda around. Simple as that. When you find the mud, and the sticks, run into them to pick them up. Yoda starts the game and has 3 lives. When you loose all your lives you begin back at the start of the game, no matter how far you are into it.

Bad Guys:

Red/Orange snakes: EGNARO SNAKES!!!! These guys will take away one life from you and begin you back at the beginning of the stage. The problem is, that they are fairly slow.

Blue/Purple snakes: ELPRUP SNAKES!!! Whoa ho, watch out for these tricky fellas. They do the same thing as the orange snakes, but they move super fast.

Insurance Salesman: This guy will take away one life from you and start you at the beginning of the stage, but he follows you around. So be careful, and trick him. but you gotta move fast!

Objects:

Green Plant: MUY MUY PLANTS!!!! These plants will add one life to your overall count. However, be careful, some of these green plants mask orange ones that will hurt you.

Orange Plant: BACCO!!!! These are a poisonous crop that will take one life away from you if you touch them and they bounce you off, so be careful not to get bounced into any snakes! Also, they do NOT send you back to the beginning of the stage.

Purple Plant: YTTERP! These are just a pleasure to look at aren’t they?
Big Green Plant: NEERG GIB! They’re BIIG, but they do nothing.

Log: Your objective in each stage is to bring Yoda to the broken log on the other end. Degobah is a hostile planet, and Yoda is 900 years old. He can’t run for very long, so when he reaches the log, he will take a nap, and then when he wakes up he will have the energy to move through the next stage.

Mud: Run into the mud to pick it up.
Sticks: Run into the sticks to pick them up.