Peer Pressure is a maze game designed and created by, myself, Scott Fishman, and Jack Axelrod. The game is a series of levels, or mazes that must be traversed by moving the main character Lindsay. Lindsay can only move in four directions, up, down, left and right, and using only these simple movements she must reach the end goal of each map. The challenge of each map is avoiding enemies, and figuring out simple puzzles that open doors to the end goal of each level. These puzzles involve Lindsay picking up hearts that trigger doors to open.

The game starts out at a relatively easy difficulty level, but quickly becomes a challenge when moving into the next levels. Plus, since Lindsay only has three lives, she will be dying a lot! However, the levels are not impossible, and any gamer that puts enough effort into the game should be able to beat it without too much trouble.

On a side note, Peer Pressure is a game designed to be enjoyable for both boys and girls. The game stars a female teenager named Lindsay, and the plot of the game centers on avoiding dangerous peer pressures that many young kids face. Our goal was to make a fun, interesting game that would provide young gamers with positive themes about not using drugs, and waiting for sex.

Controls:

We tried to keep the controls for the game as simple as possible, and so, to move Lindsay you only need the arrow keys, which move up her up, down, left and right. To pick up diamonds Lindsay simply needs to run into them. See! It’s easy!
Game Story:

Lindsay is junior high school student who has lost touch with many of her old friends because they are becoming involved with sex and drug use! Now its Lindsay’s turn to face the peer pressure, can she overcome it? Or will she succumb to it? The answer is up to you, the player, to decide. Lead our heroine through a series of levels infested with pot, alcohol and skanky older girls and save Lindsay from a life of Drug’s, STD’s and teenage pregnancy! In order to survive, Lindsay must physically avoid these dangers and mentally overcome the verbal degeneration she is facing from her old friends.