Team Smash Presents

Hippie Killer

Team Smash Credits:
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Game Summary:

Hippie Killer is a 2-D forward scrolling game. It revolves around the game maker game making engine. The sprites and all the pictures were created using Photo Shop v.9.0 and had some touch ups with Microsoft paint. The game includes a soundtrack and sound bytes. Getting a high score is the goal of the game and you do this by driving the school bus and eliminating as many hippies as you can while trying not to let any get past you. These hippies come at you from different directions and at different speeds so as to cause difficulty. Also you should strive to avoid the speed bumps and other obstacles that would slow you down and prevent you from getting a higher score. If your bus gets too far off the screen, or disappears from the screen you lose a life. You have three lives to get as high of a score as you can.

Depending on the popularity of the game, and how many positive responses we get, there could be further levels created. Levels that would include different vehicles, different terrain, and different characters involved as well. We would also add bonus levels if one were to get a high score, or to eliminate all hippies, protesters and other enemies in any given level. Other such vehicles would include a tank, a metro bus, or a big rig.

How to Play:

The game uses basic controls with the arrow keys moving the player in all the different directions. The up arrow moves you forward in the game, back reverse, left moves you left and right moves you right. To start the game press the S key and to restart at any time, press the R key. Maneuver the vehicle through the level using the arrow keys as described and try to hit as many of the people/animals running around as you can.

Watch out for spike strips the cops put out and speed bumps which slow you down from achieving your goal. Don’t get to far behind, or you’ll lose and have to restart. Remember, you must kill all the hippies! If you are forced over a speed bump, remember to get back to full speed by pushing your bus as far forward as it can go.

Back-Story:

You, the main character come to UC Santa Cruz expecting a normal environment and when your girlfriend breaks up with you claiming that she can’t date anyone who won’t do drum circles and join protests, you go ballistic. You channel your aggression towards the root of your distress by taking your furry on the road. You steal a school bus and go on a killing spree, taking out anything that remotely reminds you of your girlfriend, not stopping or letting anything get in your way, even the helpless deer that wander into the road. Speed bumps or spike strips? Who cares, speed up and pursue your goal of utter destruction of all hippie kind!