The Smurfs

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The main goal of the game is to obtain the highest score you can before your submarine is destroyed from either running into an obstacle or a hostile sea creature. There are a total of 13 different rooms that are not necessarily levels because you can access one by exiting another. So you are able to explore the ocean and look for those new species. You must collect as many precious metals, treasure chests, and new species as you can while avoiding all sea creatures that move. But be careful, you cannot let your submarine get damaged by the sea spikes that are attached to the walls.

Each item that you collect has a certain value to them. If you collect a precious metal, you will have 3 points added to your score. If you collect a treasure chest, you will have 8 points added to your score. If you are able to find a new species of fish, you will earn anywhere between 20 and 60 points. But of course, a new species is much more difficult to collect than a precious metal. In the game, the player is controlling the yellow submarine. This is done by using basic controls: Up key goes up, Down key goes down, Left key goes left, Right key goes right; however, when you let go of these keys the sub keeps on moving much like real subs in real water continue to move forward even after their engine is off.

Back-story: No man has ever ventured below the Northern Ice Caps until now. You, Professor S in your brand new prized submarine vessel will brave the hazardous obstacles and killer organisms to discover new species of life within these cold waters.