CMPS 12B/M
Introduction to Data Structures
Winter 2019

12B Description:
Teaches students to implement common data structures and the algorithms associated with each data structure, through progressively difficult exercises. Topics include big “O” notation; pointers, recursion (induction), and dynamic allocation; linked lists and list processing; stacks, queues, binary trees and binary search trees; simple sorting techniques and simple search techniques. Students will gain a working knowledge of the elements of the Java and C programming languages. Prior experience with Unix is assumed. Prerequisites: CMPS 11 or 12A or CMPE 13. Concurrent enrollment in CMPS 12M is required.

12M Description:
Complements course 12B, gaining additional competence with a number of important software development tools, languages, and techniques. Included are advanced Unix features and utilities such as grep, find, diff, the shell, and pipes; C programs utilizing I/O, arrays, pointers, and structures; a scripting language to perform simple text and file manipulation; and the make utility. Concurrent enrollment in course 12B required.

Time and Place:  TTh 9:50am-11:25am  Earth & Marine Sciences B206
Class Webpage:  https://classes.soe.ucsc.edu/cmps012b/Winter19/
Instructor:  Patrick Tantalo  http://users.soe.ucsc.edu/~ptantalo/
Office:  E2  255
Office Hours:  TTh 4:30-6:30pm, W 10:00-12:00pm, or by appointment
Email:  ptantalo@soe.ucsc.edu

Teaching Assistants:
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LSS Small Group Tutor:
Naum Markenzon (nmarkenz@ucsc.edu)


Supplementary Texts:

Coursework
Although 12B and 12M are separate courses, it is the policy of this class that students receive the same grade in both courses.  The following weights will determine this grade.
10% Lab Assignments: (7) due at roughly 8 day intervals
20% Programming Assignments: (5) due at roughly 10 day intervals
20% Midterm Exam 1: Thursday January 31, 9:50-10:55am (lecture to follow)
20% Midterm Exam 2: Thursday February 28, 9:50-10:55am (lecture to follow)
30% Final Exam: Monday March 18, 8:30–10:30am

If you are taking only one of these courses, your grade will be calculated as follows.

**12B only:**
You need not complete the Lab Assignments (though they are recommended). Programming Assignments will be 30% of your grade, and exams will be weighted as above.

**12M only:** You need not complete the Programming Assignments (though they are recommended), and you need not sit for Midterms 1 and 2. Lab Assignments will be 70% of your grade, and the Final Exam will be 30%.

In addition, it is required that students earn a passing grade in both the Programming-Lab, and Exam portions of the course in order to receive a grade of C or better. Specifically, if either the combined Programming-Lab average, or the combined exam average, is not passing (≥ 70%), then the student's maximum possible grade will be C-. All scores (Lab, Program, Midterm 1, Midterm 2, Final and Overall) will be rounded to the nearest 10th of a percent.

**Grading scale:**

<table>
<thead>
<tr>
<th>Grade</th>
<th>Percentage</th>
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<tbody>
<tr>
<td>A+</td>
<td>97.0% - 100%</td>
</tr>
<tr>
<td>A</td>
<td>93.0% - 96.9%</td>
</tr>
<tr>
<td>A-</td>
<td>90.0% - 92.9%</td>
</tr>
<tr>
<td>B+</td>
<td>87.0% - 89.9%</td>
</tr>
<tr>
<td>B</td>
<td>83.0% - 86.9%</td>
</tr>
<tr>
<td>B-</td>
<td>80.0% - 82.9%</td>
</tr>
<tr>
<td>C+</td>
<td>76.0% - 79.9%</td>
</tr>
<tr>
<td>C</td>
<td>70.0% - 75.9%</td>
</tr>
<tr>
<td>C-</td>
<td>67.0% - 69.9%</td>
</tr>
<tr>
<td>D+</td>
<td>64.0% - 66.9%</td>
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<tr>
<td>D</td>
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<tr>
<td>D-</td>
<td>58.0% - 60.9%</td>
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<tr>
<td>F</td>
<td>0% - 57.9%</td>
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</tbody>
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**Accommodations for Students with Disabilities**
UC Santa Cruz is committed to creating an academic environment that supports its diverse student body. If you are a student with a disability who requires accommodations to achieve equal access in this course, please submit your Accommodation Authorization Letter from the Disability Resource Center (DRC) to me privately during office hours, preferably within the first two weeks of the quarter. At that meeting, we can discuss how best to ensure your full participation in the course. I encourage all students who may benefit from DRC services to contact the DRC by phone at 831-459-2089, or by email at drc@ucsc.edu.
**Academic Honesty:**
The Baskin School of Engineering has a zero tolerance policy for any incident of academic misconduct. If cheating occurs, consequences may range from getting zero on a particular assignment to failing the course. In addition, every case of academic misconduct is referred to the students’ college Provost, who sets in motion an official disciplinary process. Cheating in any part of the course may lead to failing the course, suspension or dismissal from the Baskin School of Engineering, or from UCSC.

What is cheating? In short, it is presenting someone else’s work as your own. Examples include copying another students’ lab or programming assignment, allowing your own work to be copied or in any way facilitating misconduct by others. You may discuss programming and lab projects with fellow students, but your collaboration must be at the level of ideas only. You may freely give and receive help on the UCSC computer facilities, code editors and IDEs, the UNIX operating system, and on the proper use and syntax of the Java and C programming languages. You may also freely use any example code that is posted by me on this quarter's web page. However, you may not copy, paste, email, transfer or share in any way the source code for projects in this class. Go to [https://www.ue.ucsc.edu/academic_misconduct](https://www.ue.ucsc.edu/academic_misconduct) to see the University's official policy on Academic Misconduct.