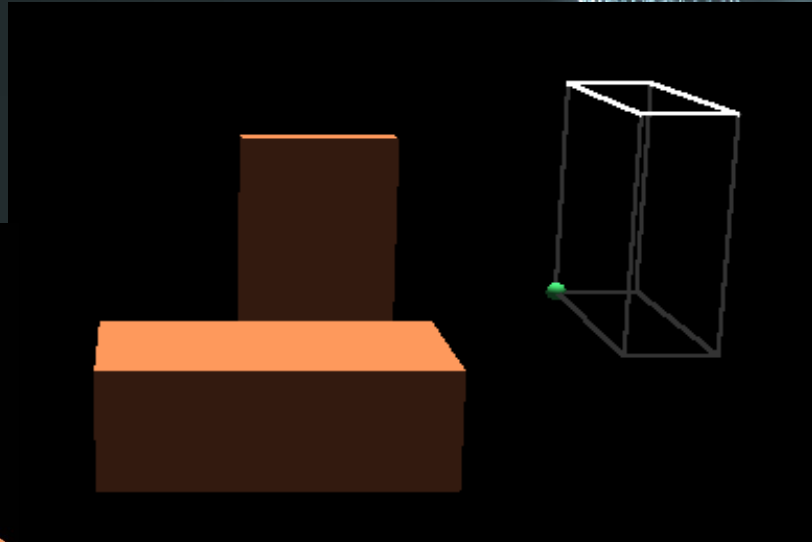
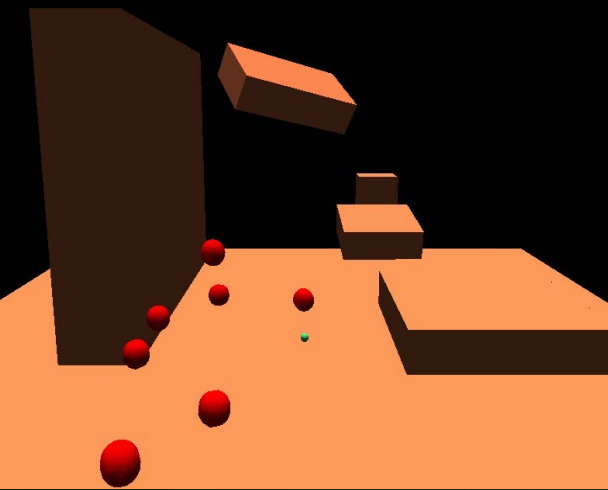


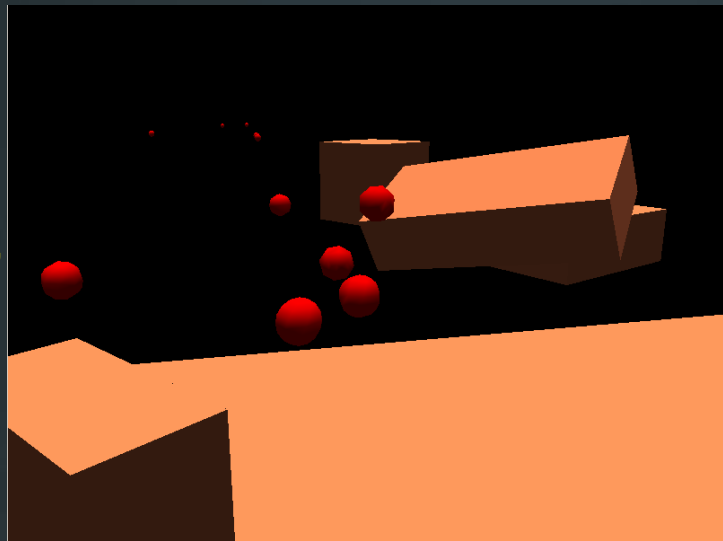
# Charles LEG VII

## Interact in a 3d world

Draw axis aligned boxes,  
by defining 2 points using wand to  
build objects.



Shoot balls to knock them down.



Using the two markers on the wand,  
go into FPS mode and  
run around with camera.

## Intuitive user interface

- Left mouse button to create wall
- Middle Click to shoot balls according to wands orientation
  - Right click to go into FPS mode
  - Mouse wheel to change ball velocity