

A paraperspective projection is defined as follows. (1) First, a parallel projection along the constant direction  $\mathbf{d}=[d_x, d_y, 1]^T$  is applied to map a 3D point  $P$  onto a point  $P'$  of the frontal plane  $\Pi$  (i.e.  $\Pi$  is parallel to the image plane), (2) then a perspective projection is employed to map  $P'$  to the image point  $p$ . If the distance between the camera center  $C$  and  $\Pi$  is  $Z_0$ , the distance between the camera center  $C$  and the image plane is  $f$ , the CCD scale factor is  $s_x$  pixel/unit length and  $s_y$  pixel/unit length, the principal point is  $(u_0, v_0)$ , please derive the 2x4 camera matrix  $M$  for this paraperspective projection so that  $p = MP$  or  $[x, y]^T = M[X, Y, Z, 1]^T$ .

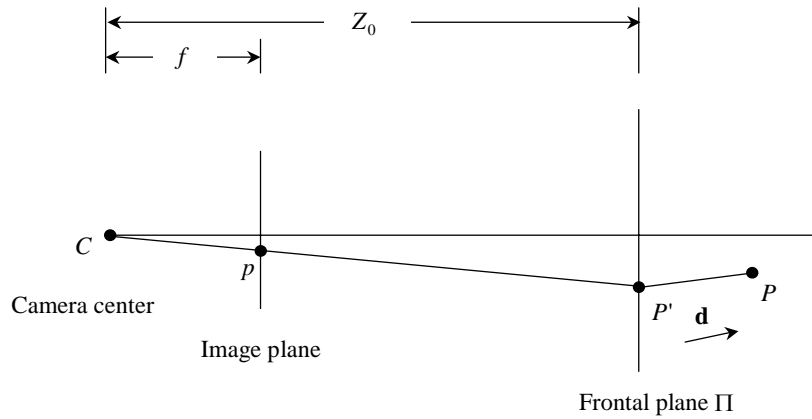


Figure 1. The paraperspective projection.